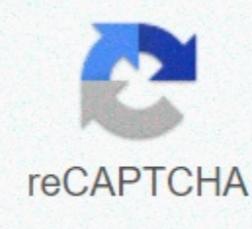




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Super smash bros adventure mode walkthrough

FlagView HistoryIn Super Smash Bros. Ultimate, the new adventure mode - called World of Light - will allow you to embark on a big journey to save the iconic Nintendo fighter and fight against the so-called Galeem and its army of puppets backed by spirits of various video game fighters. Your adventure begins with Kirby as you have to travel through the vast World of Light to meet and fight with the various Souls who have controlled the puppets formed from smash bros. As you travel around the country, you will be able to free captive fighters to join your forces, and instill them with the spirit to fight against overwhelming force. This adventure mode takes place over a vast world that allows you to travel between points, choose your own path and fight with the Souls you go through. Your main goal is to find a path to Galeem and find a way to bring the fight to him and save the world. World of Light has many branching paths, and you can explore the way you want, and avoid some battles altogether - while other Souls are needed to access certain areas. The guide is divided into areas in the World of Light, marked by various locations that you will discover as the fog of war fades from the map. There is no right or wrong way to go, although some routes may require a return if certain barriers appear. See the locations below for instructions on spirits you'll encounter, and the secrets you can find along the way. Tên dia diêm Captive Fighters Chests Dungeons Bát đầu AreaMario, Marth, Sheik, Villager0 Raceway (Villager Path) Captain Falcon1 0 Southern Great Plateau (Villager Path) Link1 1 World TourRyu0 - River Woods (Sheik Path) Jigglypuff2 0 Eastern Town (Sheik Path Mii Fighter, Isabelle1 0 Mushroom Platforms (Marth Path) Olmar, Pac-Man2 0 Ribbon Road Mario1 0 Cliffside RapidsPikachu, Lucario2 1 Molten FortressBowser, Peach2 Kongo JungleDonkey Kong2 0 Military BaseMega Man1 1 BaseSnake3 - Lumiose CityWii Fit Trainer2 0 Console CityInkling2 0 Heart Pool Mountain2 0 Poison WoodsDuck Hunt5 1 Power PlantPichu2 - Northwestern TownLucas2 0 Frozen Mountain Climber2, Pit3 - Outer SpaceFalco2 0 Pac-MazeSamus, Mr. Game & Watch1 0 Beachside TownPokemon Trainer2 1 DK IslandDiddy Kong0 - Alolan IslandsMii Gunner1 1 Forest HillToon Link1 - Mountain FallsShulk1 0 BadlandsN/A 2 0 Raging VolcanoZero Suit Samus2 0 Floating IslandsNess1 1 Gourmet RaceKing Dededé Cá Dark RealmLocation NameCaptive FightersChestsDungeonsDark Realm - WestLinceroar1 0 Sacred LandYoung Liêu két , Zelda, Chrom, Sonic, Cloud, Ganondorf, Bowser Jr., Mii Brawler 7 - Dark Realm - EastLucina3 1 Dracula's Castle (Dungeon)Ridley, Wario, Daisy, Richter, Robin, Dark Pit, Ken3 - Dark Realm - NorthRosalina & Luma3 1 DimensionR.O.B., Greninja, Corrin, Wolf, Meowtwo, King K. Rool, Ike, Meta Knight, Luigi1* - Dharkon Boss FightThe Final BattleLocation NameCaptive FightersChestsDungeonsThe Final BattleRoy, Samus, Bayonetta, Palutena - Galeem and Dharkon Boss Fight - True Ending Battle FlagView HistoryUnlike other methods, the path to unlocking fighters in adventure mode can be the most rigorous and time consuming. While some captive fighters can be found relatively quickly in the sprawling map of World of Light - the majority of the fighters you can unlock are hidden away on the map and beyond - and can take you back up by 20-30 hours to find them all. Warning: Spoilers based on the location are contained below - read at your own risk! Unique to this mode - you only start with Kirby, and must unlock the rest of the cast consisting of 7 other original fighters, and each Mii fighter. Any fighter you unlock in other modes won't show up here - but those you unlock in the world of light will show up back in other Smash mode if you haven't found them yet. Below you will find our list of common areas in which to find fighters in the world of light. For more information, see our Adventure Mode - World of Light Walkthrough. Location Fighter - The Light Realm: Download photos here Fighter Location Mario Starting Area Marth * Start the Sheik area * Start the Villagers area * Start the area * You can only choose one of the fighters at the start - others will be locked until you complete a dungeon or backtrack around them. Captain Falcon Raceway - Villager's Path Link Southern Great Plateau - Villager's Path Olmar Mushroom Platforms - Marth's Path, ask Kammy Koopa's Spirit to overcome pac-MAN Edge of the Mushroom Platforms - Marth's Path Jigglypuff River Woods - Sheik's Path Mii Swordfighter Eastern Town - Sheik's Path Isabelle Eastern Town, take the secret route from Town , North River Woods Dr. Mario Edge of Ribbon Road and Lumiose City Pikachu Cliffside Rapids Peach Inside Dungeon Melting Castle, at the top of cliffside Rapids Bowser Inside Dungeon Melting Castle, at the top of Cliffside Rapids Lucario Great Wall south of rapid falls Ryu Complete World Tour Zone at the airport between Great Plateau and Mushroom Platforms , request Kapp'n Spirit Donkey Kong Kongo Jungle, west of Mushroom Platforms Wii Fit Trainer Lumiose City Inkling Console City, south Lumiose City Fox Heart Pool Base, west Ribbon Road Mega Man Metal Gear Base, south of Kongo Jungle, request Hal Emmerich Spirit Snake Inside the Metal Gear Base Dungeon Duck Hunt Poison Woods Pichu Inside the Power Plant Zone , located in Poison Woods Little Mac On the edge of Lumiose City, completing the Power Plant Zone to unlock its path Lucas Northwestern Town Ice Climbers Frozen Mountain, North West Town Simon Temple of Light Zone, requires all three color switches to be works to lower barriers in the northwest Pit Temple of Light Zone Falco Outer Space, north of the frozen mountain (Request Slippy Toad Spirit) Samus Across the Canyon after clearing Temple of Light Mr. Game & Watch Pac-Maze area, passing teleporters to reach him Diddy Kong In the Jungle Japes Zone, East

of pac-Maze Pokemon Trainer South of jungle Japes Zone Mi Gunner On the Alola Islands, requires Lapras Spirit Toon Link In Forest Hill Zone on Alola Shulk Islands At the top of Peak Waterfall , Northeast of Pac-Maze Zero Suit Samus Near Raging Volcanic Peaks, Northeast of Train Tracks Ness In the Magincraft Land, North of the Great Canyon King Dedede In Gourmet Race Zone, on the Northwest Floating Islands of Raging VolcanoFighter Locations - The Dark Realm: Download HereThe following fighters can only be unlocked once you've cleared the first area in the world Light and fight Galeem, and go into the Dark World. Note that more fighters are found in each of the three dungeons found in Dark Realm, listed in more detail below. Fighter Location - Sacred Land Dungeon: Download HereThe following fighter image is all located in the Sacred Land dungeon located in Dark Realm - West. Some fighters are required to be unlocked for progress, while others are more hidden by puzzles or simply fighting options. Position the Young Link fighter located at the end of the Lost Woods area, track down the Owl Statue clues and defeat Saria's spirit to reveal the path to him Chrom Located in the Lost Woods area, open his chest by the lake and re-interact to find a secret path to the Zelda Located fighter in the Village area , use the Owl Statue clues to light the torch as the clock hand represents 12:10, and defeat Impa's spirit to reveal the path to her Mi Brawler Located in the Village area, using one of the clues of the Owl Statue to light the torch as the clock hand represents 4:40 am to reveal this Sonic Fighter Located just below the zone Master Sword Cloud area Located in the Master Sword area, unlocked after defeating both Young Link and Zelda Bowser Jr. Located in the Gerudo desert area by joining, unlocking the desert by claiming Master Sword Ganondorf Located at the top of gerudo Fortress Fighter Locations - Dracula's Castle Dungeon: Download the Image HereThe following Fighters are all located in the Dracula's Castle dungeon located in the Dark Realm - East. Some of these fighters are located along the main road to the boss, while many are hiding behind puzzles or will only be revealed under certain conditions. Daisy fighter position Located on the balcony of the first building, shoot phantom using cannon on the ledge above. Wario Located on the rampage of the first building behind a fence, use the switch on the left roof to raise the Ridley Barrier Located in the underground area, defeat creature and Flea Man Spirit in the building above to reveal ken fighter located on the balcony to the left of the second main building , Destroy Phantom by The cannon in the ground by bouncing off a moving barrier by a Dark Pit converter This fighter can be found on the roof of the second main building, located by going up the fireplace on the third floor of the building before the stairs reach robin rama you can find this fighter protected by Phantoms in Clocktower. To destroy the Phantom, make sure that the barrier that blocked Wario is back upright and use the lower left cannon in the Clocktower to bank an or more shot richter this fighter won't appear until you've used the cannons and silver cannonballs to destroy all the Phantoms in the castle. Watch the video below for step-by-step instructions. Fighter Location - Mysterious Dimension Dungeon: Download HereThe following fighter images can be found in mysterious size dungeon located in dark fields - north. This dungeon has many puzzle sections, and many optional routes can open up paths to some of these fighters. Position the R.O.B. fighter on the right path after the first trivia and defeat Redd Spirit to find his way to this greninja fighter located on the main route through the dungeon after accurately defeating Zant in the Zelda Wolf Head themed puzzle after defeating Greninja to a side trivia section and defeating Andross Spirit to find a path to a machine Broken Flight Where This Fighter Is Corrin Located on a small side road after defeating Raymond Bryce Spirit, not long after Greninja Ike This fighter is found along the main path of the dungeon after accurately defeating the Lissa Spirit at the Fire Emblem Mewtwo section Located in a secret path after Ike by going down to defeat the Spirit Regigigas, defeat wispy Woods Spirit at kirby puzzle to find a path to this fighter King K. Rool At the Kirby quiz section where Mewtwo is located, you can also defeat scarfy spirit to find another path to part castlevania puzzle. Defeat Trevor C. Belmont's Spirit to open a path to a pirate ship where this fighter is located. Meta Knight Located along the main road of the dungeon, going up after defeating Ike Luigi You can find this fighter on a secret path by going left after defeating Meta Knight to fight the Link Spirit, opening up a path to this Fighter Location - Final Battle Download HereThese Image Last Fighter Can only be found in the final Battle area of the game, which is accessed after clearing all three dungeons in Dark Realm and fighting the boss that appears, taking you to a new map. All fighter areas are located in front of a Crazy or Master Hand, some of which will not be seen at first. Dark Samus fighter position Located at the top left of the map just below Crazy Hand First Located at the top right of the map just below master hand bayonetta first This fighter is located in an area only revealed after defeating the first Crazy Hand on the map, then a The area that appears at the bottom left of Palutena You can find this fighter in an area that appears after defeating the first Master Hand on the map, and a new area will appear at the bottom right where the fighter is hiding

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